17TH INTERNATIONAL ARCHITECTURE EXHIBITION LA BIENNALE DI VENEZIA PAVILION OF TURKEY

CURATORIAL

Curatorial and editorial work is often obscured by its product, rendered invisible in the shadow of its offspring. It is as if the curatorial object leaps fully formed straight from the mind(s) of its creator(s), like a full-grown Athena springing forth from a gash in Zeus's head. This, of course, is not the case.

Presented here is a shifting index of the typically invisible work that goes into a curatorial project. As the Paperwork section of this publication looks into a wide array of unacknowledged protocols, conversations, and documents that take place in the making of architecture, i.e., its background, we find it worthwhile to self-reflect on the inner workings of our project through our own paperwork. For the Architecture as Measure curatorial project, this work is coordinated and enacted through living files that connect a team of six between four different time zones. Like most work today, our labor is digitally mediated, and plural. The seemingly organized and objective language of the various spreadsheets and documents, an array of annotations, tables, timelines, comments, and discussions reveal the co-existence of our messy details, excitements, errors, multiple revisions, and accidental bureaucracies around the project. Each document is hyperlinked to one another and beyond with a laminated temporality: email, .jpg, .pdf, webpage, .docx, Dropbox link, and more are coordinated and mediated by a series of shibboleths and temporal data. While the many versions of edits, comments, and reminders are stored in the digital archives, they are not reflected in the final versions of the presented material. If the indexical traces we leave on these proprietary documents are a register of the sedimented and layered nature of a project's background, like most paperwork, it does and will continue to shift between the mundane and the inevitable, forcing us to continue to think about that boring yet deservingly powerful thing called the background.